

# Developing and deploying enterprise GIS solutions with ArcGIS Server and Explorer

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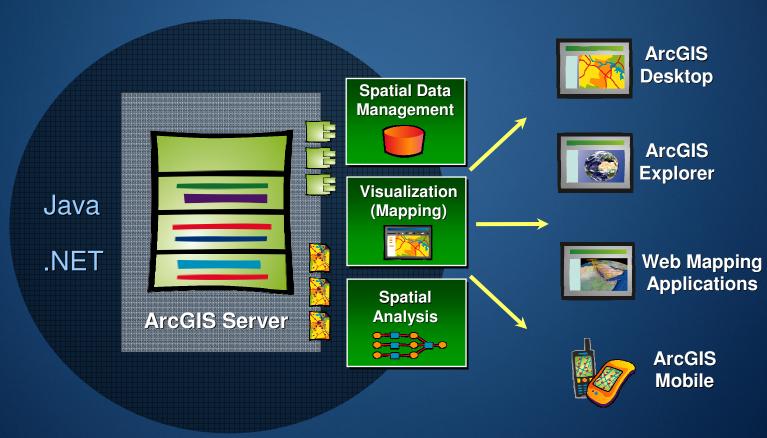
#### Agenda

#### Introduction ArcGIS Server Architecture

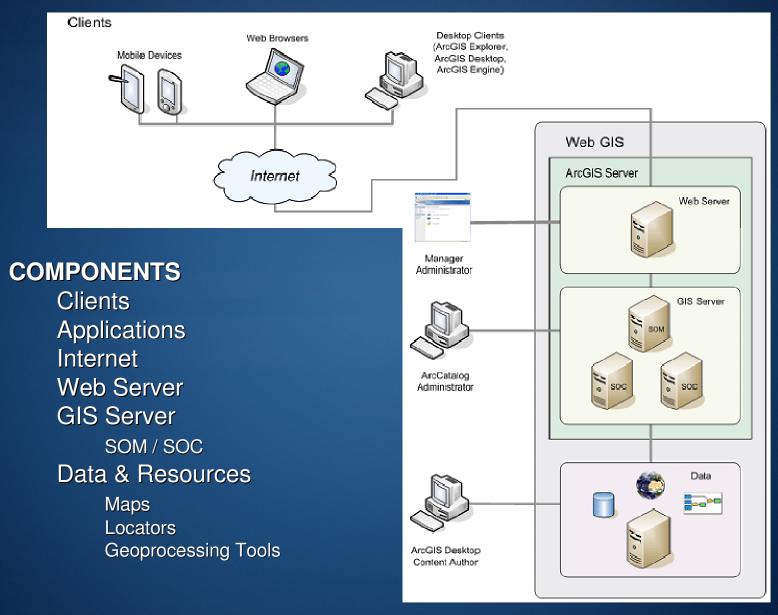
- Tuning and Configuration of Services
- Map Document Optimization
  - Dynamic Map Services
  - Map Caching
- Developer Options in .NET
  - ArcGIS Server Manager
  - The Web ADF
  - Non WebADF SOAP API
  - Help Info
- ArcGIS Explorer
  - Introduction
  - Customization and Configuration
  - Custom Tasks Geoprocessing and the SDK

#### **ArcGIS Server 9.2**

- Complete & Integrated server-based GIS
- Out-of-the-box applications and services
- Tremendous developer opportunities



#### **Architecture of ArcGIS Server**



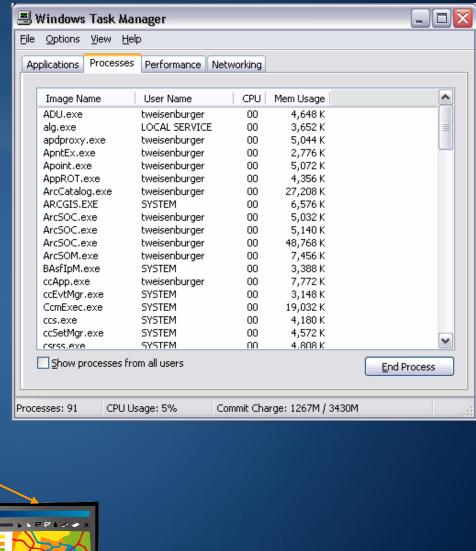


# **Tuning and Configuration of Services**

**Meet the Benchmark Expectation** 

#### Service Instances, Processes and Threads

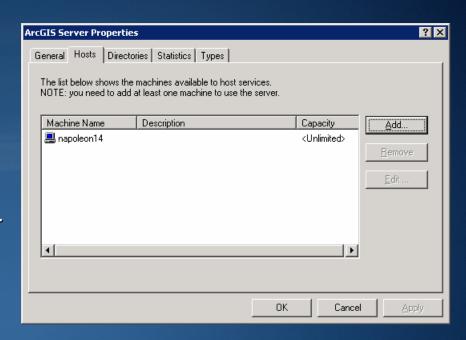
- Service Instance A single occurrence of a service that represents an application (MXD)
- Thread Equates to a service instance at the operating system level
- Instances are hosted by ArcSOC processes

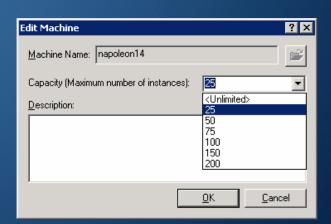


ArcSOC.exe

### **Setting Capacity**

- Limits number of service instances running on a specific host machine.
- Once this limit is reached, Server starts replacing least recently used instances instead of creating new ones.
- Serve large number of services only part of which are used at any point in time
  - Supports "limited resource" scenario
    - Serving a large library of maps
    - Individual services rarely used





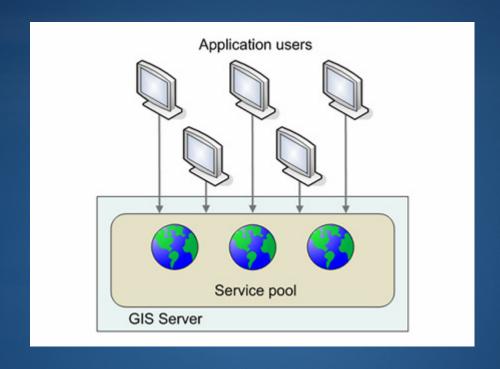
#### Isolation

- High Isolation Example: 12 service instances equates to 12 ArcSOC.exe processes with one instance/thread each
- Low Isolation Example: 12 service instances equates to 3 ArcSOC.exe processes with up to four instances/threads each
- Recommendation: Use high isolation
  - A failed instance is "isolated" to one ArcSOC.exe process



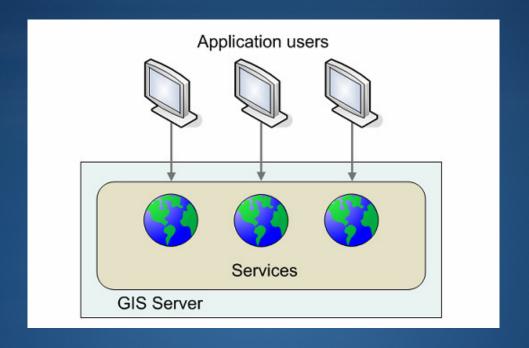


#### **Pooled Service Model**



- State information (e.g., Current extent, layer visibility, etc.)
   maintained in web server / browser
- Scales better due to shared object pool

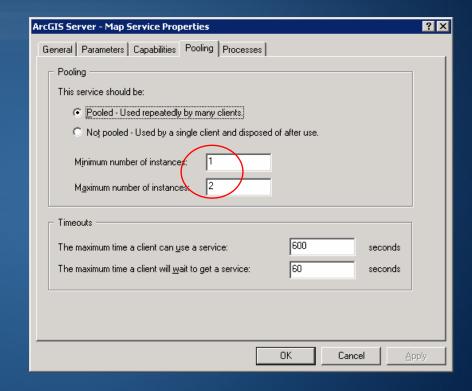
#### Non-Pooled Service Model



- Typically holds its reference to the service for the duration of the application's session
- Number of users on the system can have no more than a 1:1 correlation with the number of running service instances
- Do not use internet connections to non-pooled

#### **Configuring Pooled / Non-Pooled Instances**

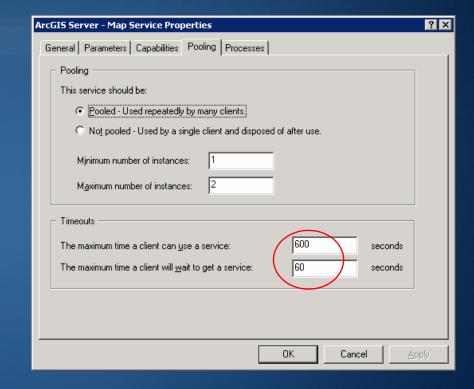
- Define Min-Max instances
- Typically 2-4 instances per SOC CPUs/cores
  - Depends on relative performance of data source
  - Depends on local / ArcSDE data
- Instances are distributed across all host servers



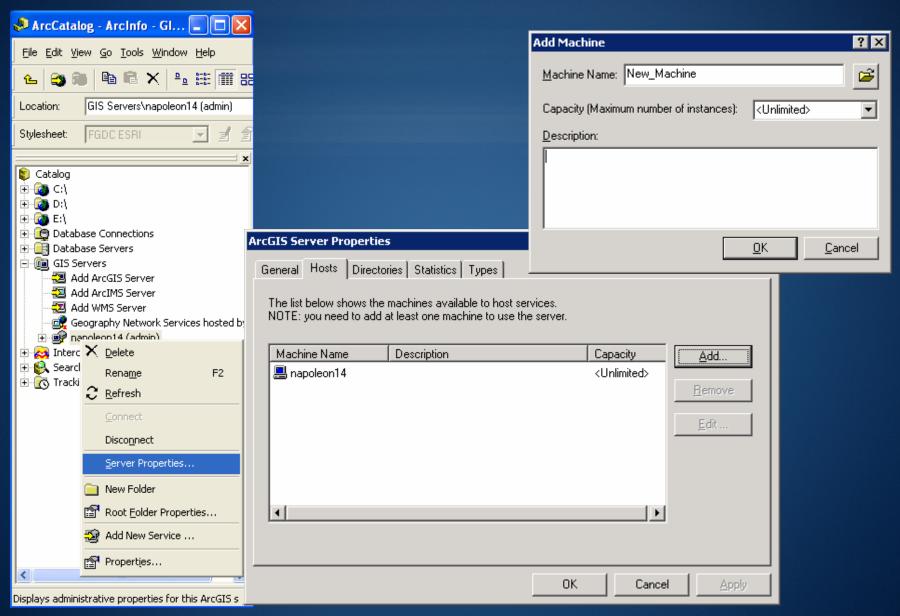
## Wait Time and Usage Time

- Wait Time
  - Time it takes to Request a Service
  - Handle the Error
- Usage Time
  - How long can a service be used
  - Geoprocessing VS Mapping
  - Failure or Long Processes

Statistics Tracks these Times



# Scaling Out – Adding More Computing Power





# **Dynamic Map Services**

# **Best Practices – Map Services**

 We encourage the use of cached map services and only when necessary use dynamic map services!

#### **Considerations:**

- Know your audience and their needs requirements
- Understand the trade-offs

### **Optimize Your Map Services - The MXD**

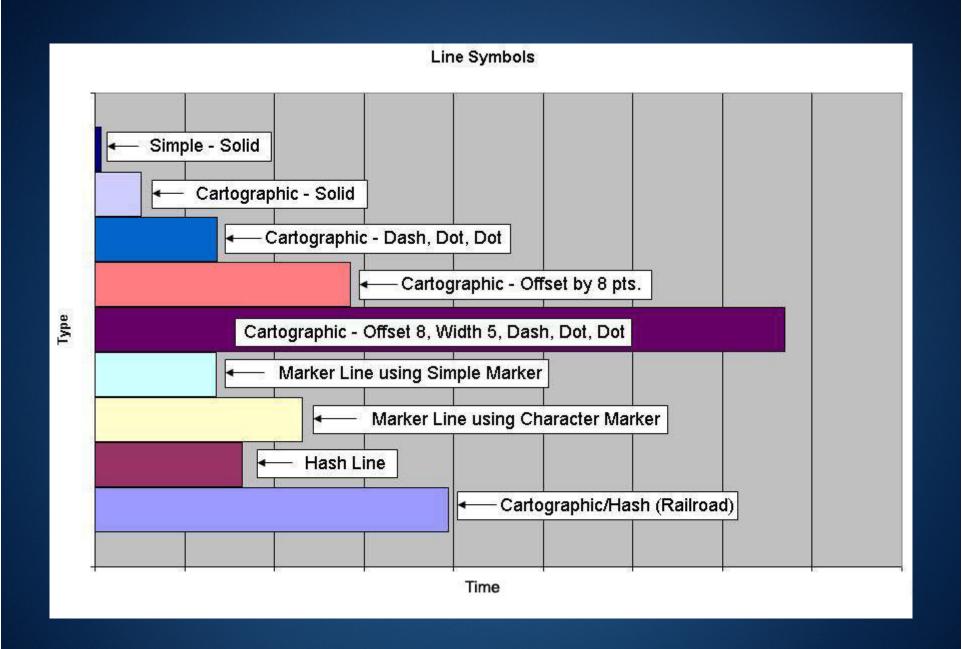
- Maps can include both dynamic as well as static layers
- Design your maps for the Web
  - Consideration with single source to multiple users
  - Minimize the data push
- Dynamic Layers = rapidly changing data
  - Roads symbolized by current snow depth
  - Electrical network showing the latest posted work order
  - Tracking Data / Updated GPS Point Data
- Static Layers = more slowly changing data
  - Landuse / Landcover
  - Road Network
  - Basemap data
  - Imagery
- Data Location and Access and Bandwidth Issues
  - SDE The Fastest
  - File based Disk Contention
  - Don't Use Outside Services (ArcIMS, ArcGIS Server, WMS)
    - STAY WITH YOUR LOCAL RESOURCES
    - Outside resources are better utilized at the application level

# **General Guidelines – Dynamic Maps**

- Show relevant information
  - Start simple (additional layers can be toggled on by user)
  - Use field visibility (hide unnecessary attributes)
- Use scale dependencies
  - Use data appropriate for the given scale (generalize if necessary)
  - Display similar number of features at all scales for consistent user experience
- Remove Unused Layers and Data Frames
- Make sure data projections is the same as the Data Frame
- Use Definition Queries

## Point, Line & Polygon rendering

- Points
  - Use single layer Simple or Character markers for best performance
  - Use EMF instead of bitmaps
  - Use Integer (vs. character) fields for symbol values
  - Avoid halos, complex shapes, masking
- Line & Polygons
  - Use ESRI\_Optimized style
    - Outlines for all fills are simple lines instead of cartographic lines
    - Picture fills are EMF-based instead of BMP-based
    - Improves drawing performance by > 50%
  - Avoid cartographic lines (also includes polygon outline!)



# **Text and Labeling**

- Use annotation instead of labels
- Use indexed fields (reduce label SQL query number and complexity when possible)
- Use label and feature conflict weights sparingly
- Avoid special effects (fill patterns, halos, callouts, backgrounds)
- Avoid very large text size (60+ pts)
- Avoid Maplex for dynamic labeling
- Avoid overuse
- Avoid Highway Symbols
- Use Scale Dependencies

# **Mapping Application Image Size**

 Map Request  $-600 \times 400$ 



JPEG = 70 KB

-1200 x 800



**JPEG = 161 KB** 

- Recommendation:
  - Use reasonable output image size to support application while minimizing impact to network

#### **Output Image Type**

- Output image sizes vary by format and data type
  - -600 x 400 Example



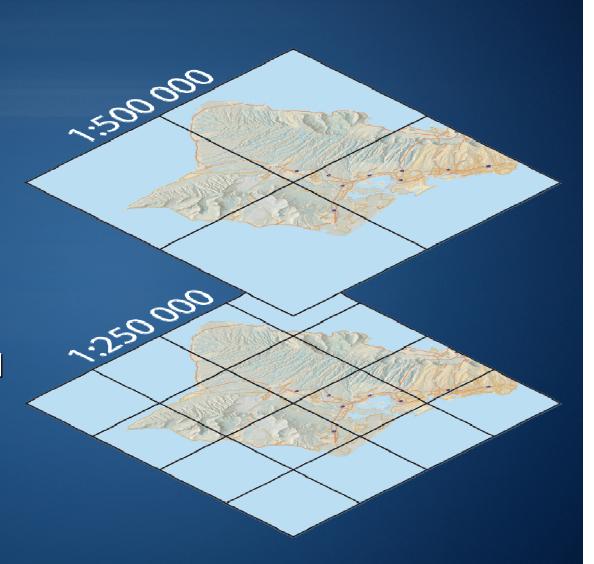
- Recommendation:
  - Use appropriate output type to support application while minimizing impact to network. Generally raster data is best served in a JPEG format, while vector data is best served in PNG format. Use PNG32 to support transparency.



# **Cached Map Services**

## **Cached Map Service**

- Tiles pre-rendered at fixed scales
- Rapid display of static base maps
- Richer symbols and more information



# What types of maps should I cache?

Base maps



Maps that don't change frequently



Maps you won't be editing



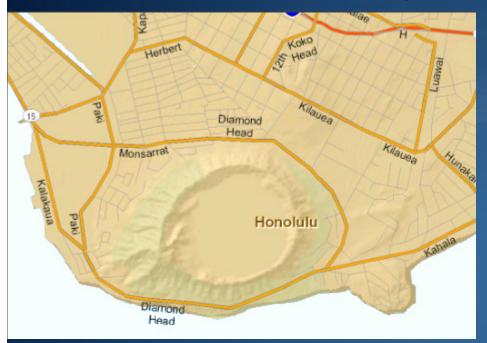
As long as the Cache is available – Map Image requests are not required Freeing up the Server Resources

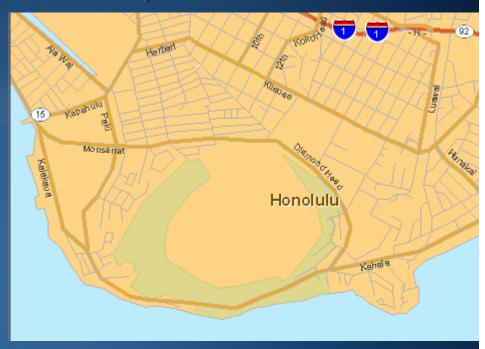
#### **Classic Dynamic Mapping Trade-Off**

Quality VS.



**Speed** 





- Shaded Relief
- Transparent Layers
- Maplex Labeling
  - 1.5 Seconds

- Low-res relief
- Solid colors
- Annotation
  - 4 Seconds

If you can cache your map, then there is no need to trade quality for performance!

#### Generating the map cache

- The caching process can be a very time consuming process.
- Tips For Large Caches

**Invest First in a Small Area for all Scales** 

Make sure relevant data is visible

Select Appropriate Scales

Do all the Areas Require all Scales?

**Build Smaller Area Caches First** 

Reset your Full Extent

Specify Extent Areas (Cities)

Use the Update Cache Method

Create Scales First to Represent All

Select Scales Appropriate for each Area

```
1st level 1:16,000,000
                            1 tile
2nd level 1:8.000.000
                            4 tiles
3rd level 1:4.000.000
                           16 tiles
4th level 1:2,000,000
                           64 tiles
5th level 1:1,000,000
                          256 tiles
6th level 1:500,000
                        1,024 tiles
7th level 1:250,000
                        4.096 tiles
8th level 1:125.000
                       16.384 tiles
9th level 1:62,500
                       65.536 tiles
10th level 1:31,250
                      262,144 tiles
```

### What type of cache should I create?

- Fused cache
  - -Includes all layers in map in one "fused" image
  - -Good performance
  - -Can't toggle layers on and off

- Multilayer cache
  - -Can choose groups of layers to be cached separately
  - Performance decreases with number of layer groups
  - -Can toggle layers on and off

# Help

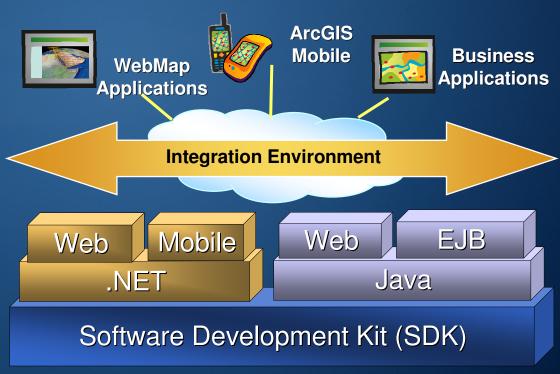
- Local Help
- http://Blogs.esri.com
- http://webhelp.esri.com



# The .NET Development Environment in ArcGIS Server 9.2

### **ArcGIS Server 9.2: Software Development Kit**

- Build and deploy web & enterprise geospatial applications and services
- Productivity boost with out-of-the-box IDE integration
- Software Development Kit (SDK) includes :
  - –.NET components
    - Web ADF
    - Mobile ADF
  - Java components
    - Web ADF
    - EJB ADF



# **Getting Started - Developing Web Applications with ArcGIS Server 9.2**

#### Web Application Developer Framework (Web ADF)

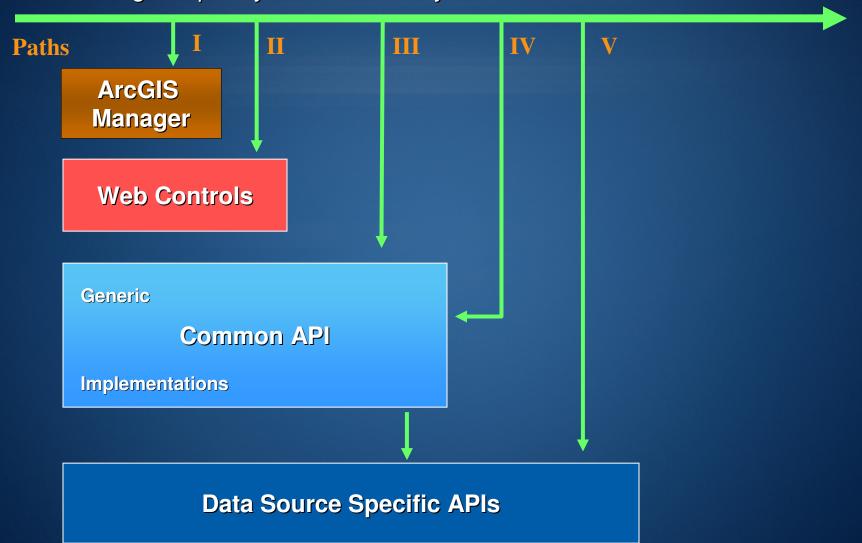
- ArcGIS Server Manager
  - Build Web Applications
- Supports multiple data sources
  - ArcGIS Server, ArcIMS, ArcWeb, WMS custom, etc.
- Multi-source controls
  - Map image blending
  - AJAX enabled
- Task Framework and Web Tasks

### **Developing Web Applications**

- Use Visual Studio 2005 2.0 Framework
  - -OR Visual Studio Web Developer Express (FREE!!)
- Choices on how to get started developing
  - Beginner: Edit the web application created in the Website Manager
  - Intermediate: Start from a template integrated into the development environment Web Controls
  - –Advanced: Common Data Source API, Data Source Specific API

# **Paths of Development**

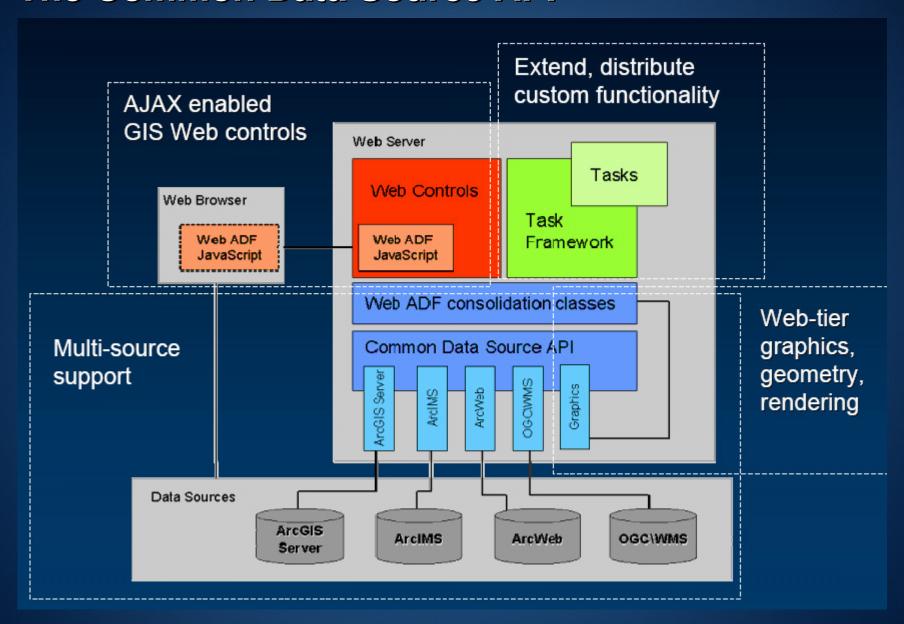
Increasing complexity and functionality



#### **DEMO**

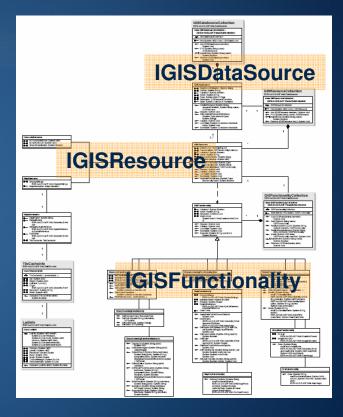
ArcGIS Server Manager
ADF Template
ADF Controls

#### **The Common Data Source API**



### **Common Data Source Cont.**

- All data sources implement a common set of interfaces
  - ArcGIS Server
  - -ArcIMS
  - ArcWeb Services
  - Open Geospatial Consortium (OGC)
  - Graphics
- Provides a generic way for Web controls to access functionality
  - Draw a map, query a layer, geocode
- See ESRI.ArcGIS.ADF.Web.DataSources
- Common Functionalities



.NET Classes that reside on the Web Server

NOT ArcObjects!

## **Advantages of the Common Data Source API**

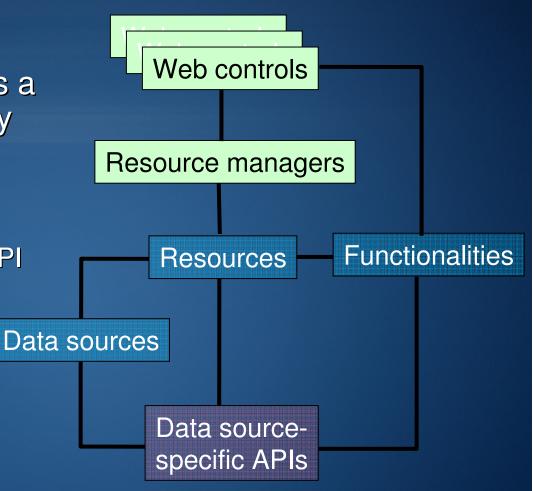
- Removes business and GIS logic from Web controls
- Easy to program against different data sources
- Possible to implement your own custom data sources

Users will be able to develop most of their needs from the Common Datasource API

## **Data Source-specific APIs**

- Each data source exposes a different set of functionality
  - ArcGIS Server
    - SOAP, ArcObjects
  - -ArcIMS AXL
  - ArcWeb Services SOAP API

- What does this mean?
  - Many other data sourcespecific classes available
  - More business/GIS logic
  - Different APIs use different communication protocols
  - Requires different programming patterns for each data source



## **ArcGIS Server Local: Available ArcObjects**

- Most of the Engine libraries
- Capabilities
  - Display
  - Symbolization
  - Analysis
  - Query
  - Data access
  - Editing
  - Output
- Also access extensions

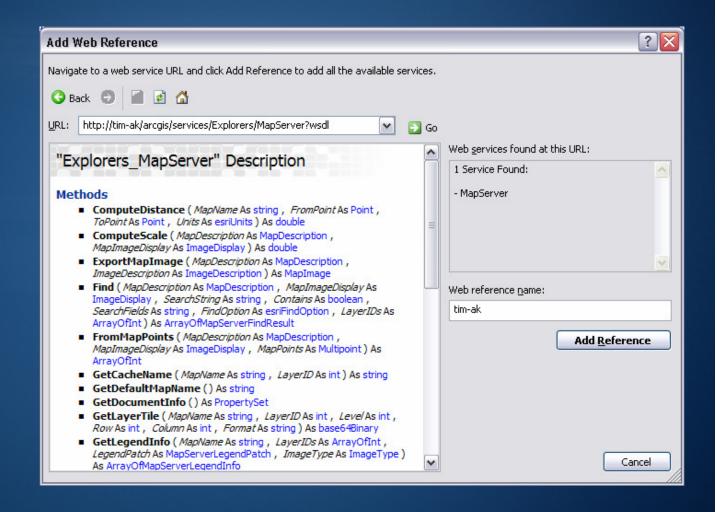
ArcObjects library reference ESRI.ArcGIS.ADF ★ ESRI.ArcGIS.ADF.Connection 3DAnalyst Animation ArcWeb Controls ■ DataSourcesGDB DataSourcesNetCDF Display Geodatabase
 Geoda GeodatabaseExtensions Geoprocessing GeoProcessor library and tool reference Maplex MilitaryAnalyst MOLE NetworkAnalysis • NetworkAnalyst Output Schematic SpatialAnalyst SystemUI TrackingAnalyst Utility

#### Web server **GIS Server - SOM/SOC** object **RahColor** Web Service **Polygon** Web Service Value object end point Color object **Proxy** Polygon object **IRequestHandler** Server object **DCOM** (end point) **Proxy Web Application**

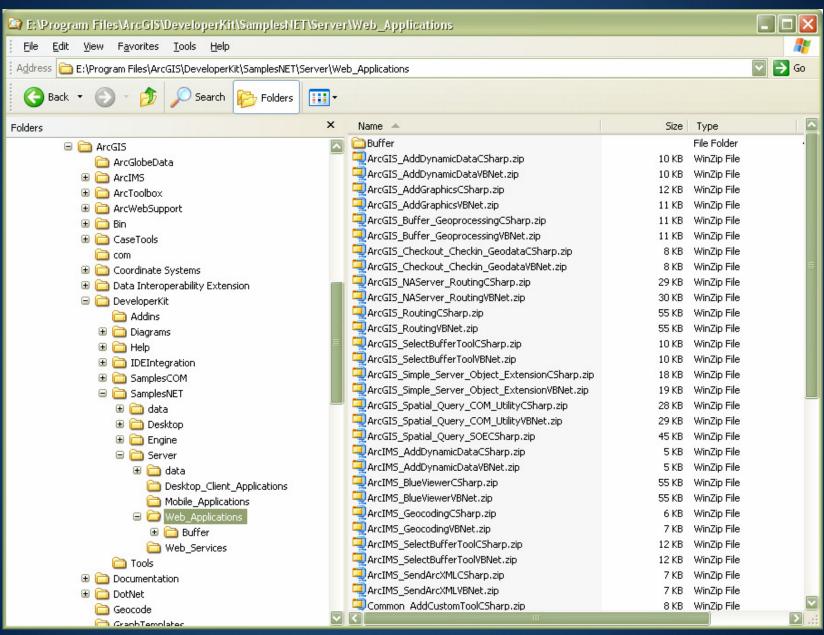
## SOAP API - Web ADF or NOT!

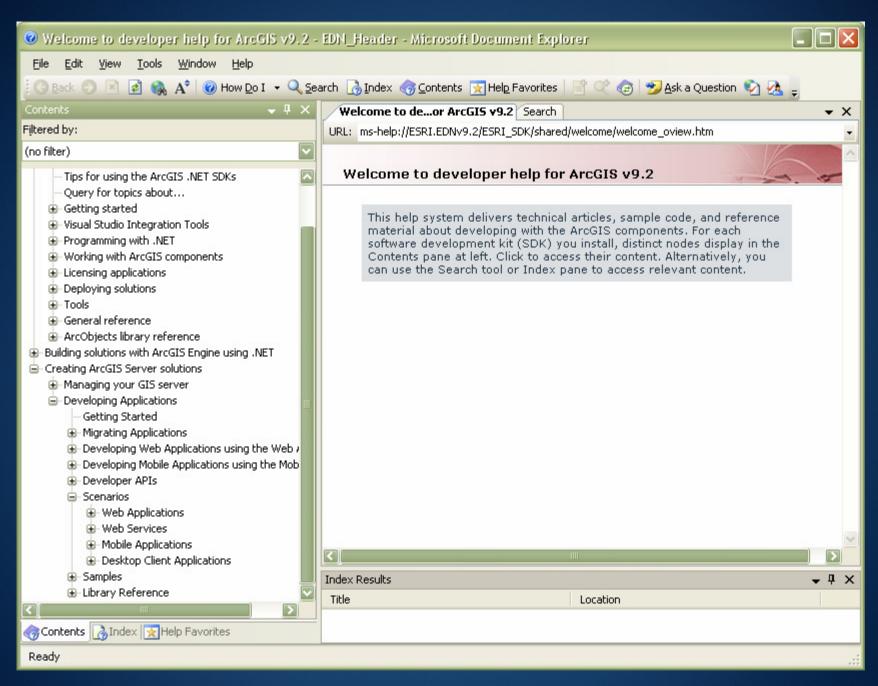
# MapServer, Geocoder, Geoprocessing API's All ArcGIS Services have a Web Service End Point

ServiceCatalog
MapServer
GeocodeServer
GPServer
GeoDataServer
GlobeServer
NAServer



#### **SDK Developer samples**





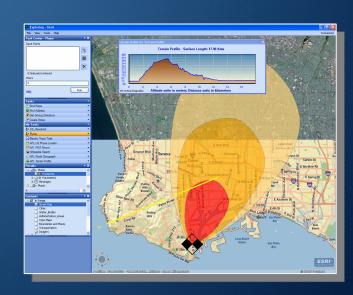


# Configuration and Customizing ArcGIS Explorer

# What is ArcGIS Explorer?

- A client for ArcGIS Server, offering an easy way to deliver access to GIS content and capabilities.
- A free, lightweight, easy to use desktop application that can access, integrate, and utilize GIS services, geographic content, and other web services.

More than an exploration tool, it's a way to deliver and publish ArcGIS capabilities to your users



## **ArcGIS Explorer**

## **Key Points**

- An integrated part of the ArcGIS System
- Supports 2D and 3D (Globe) services
- Can fuse multiple services
  - ArcGIS Server, ArcIMS, WMS, Any web service
- Many base maps available (ArcGIS Online)
- Local content support
  - Shapefile, file GDB, KML, imagery, text, .csv, ...
- Tasks
- Can be centrally managed
- Free to download, free for any use

## How do you get ArcGIS Explorer?

- Part of ArcGIS
  - Installed and configured with ArcGIS Server
- Download from ESRI Web site
  - http://www.esri.com/arcgisexplorer
  - http://www.arcgisexplorer.com



## Demo

Introduction to ArcGIS Explorer

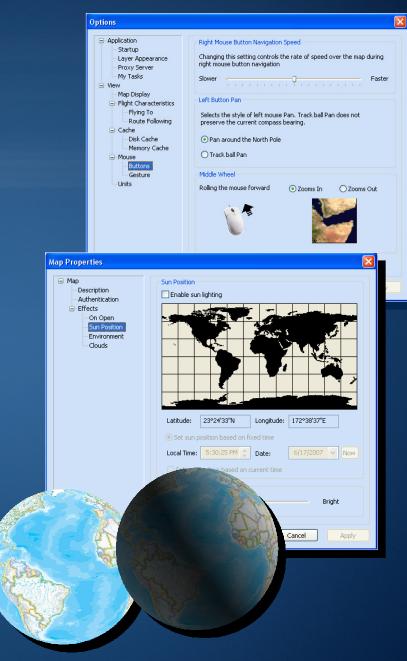


# **ArcGIS Explorer Configuration**

## **ArcGIS Explorer**

## **User Preferences**

- Look and Feel of Globe
  - Sun shading, clouds, halo, stars...
- Map Display and Control
  - Navigation, flight control
  - Units
- Mouse
  - Button configuration, gestures, speed...
- Cache and memory management



## **Setting the ArcGIS Explorer home server**

- Home server configures settings for Explorer clients
  - Default map
  - Ability to open or save documents
  - Appearance (skin file)
  - Others
- Modify settings for your home server
  - Edit configuration settings in E2Config.xml file
- ESRI is the default home server
  - To change, click File > Set Home Server
  - Define home server using the appropriate URL

C:\Documents and Settings\tweisenburger\Application Data\ESRI\ArcGIS Explorer



## **ArcGIS Explorer customization: skin files**

#### C:\Inetpub\wwwroot\ArcGIS\Explorer

#### Based on Home Server Connection

- Define basic appearance
  - Default skin for your install
  - For users of your home server
  - Font and background colors user interface images, ToolTips, etc.
- Three skins: blue, green, silver
  - XML file and associated images
  - Applied according to current operating system settings
- Edit default skins
  - Define different colors
  - Point to different images

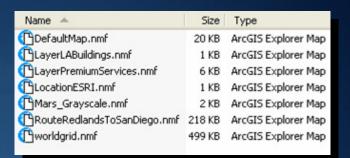




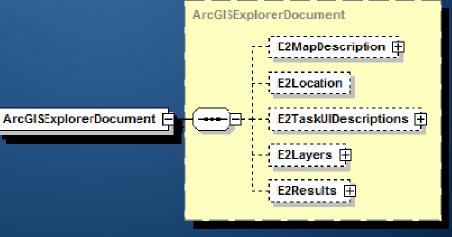
```
<BorderColor type="Color">RGB(0,0,128)</BorderColor>
<MenuFont type="Color">RGB(255,0,0)</MenuFont>
<TaskFont type="Color">RGB(255,0,0)</TaskFont>
<MenuHotFont type="Color">RGB(221,221,255)</MenuHotFont>
<TaskHotFont type="Color">RGB(0,0,128)</TaskHotFont>
<GeneralBackgroundColor type="Color">RGB(207,225,249)</GeneralBackgroundColor>
<MenuAndTaskStartColor type="Color">RGB(158,190,245)</MenuAndTaskStartColor>
```

## **NMF Files**

- NMFs are how you share maps
  - -put on website or fileshare
- Can contain
  - Maps and settings
  - Layers
  - Results
  - -Tasks
- XML
  - -published schema
  - allows programmatic creation, editing



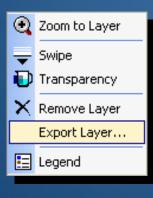




# ArcGIS Explorer Maps, Tasks, Results

- A map (NMF) is a container for
  - Layers, Tasks, Results,
- XML

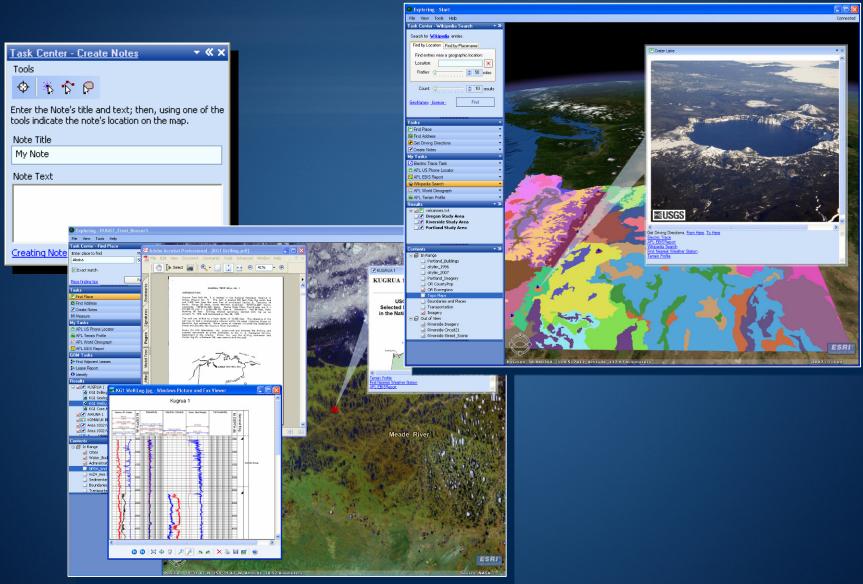




```
    - <esri: ArcGISExplorerDocument</li>

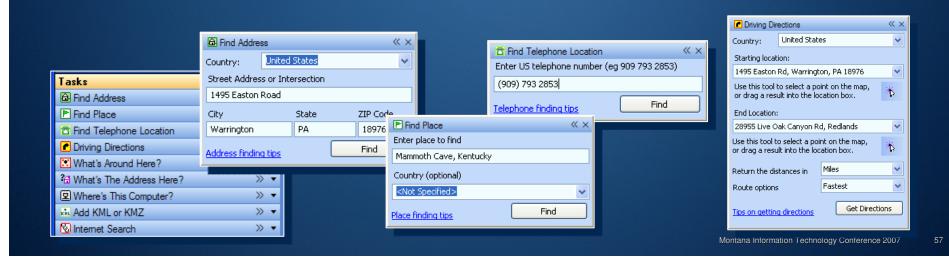
   xmlns:esri="http://www.esri.com/schemas/ArcGIS/9.2"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xmlns:xs="http://www.w3.org/2001/XMLSchema">
 - <E2MapDescription xsi:type="esri:E2MapDescription3D">
     <Name>PerfTest July28</Name>
     <Description />
     <Copyright />
   </E2MapDescription>
 - <E2Location xsi:type="esri:E2Location3D">
   - <Tarqet xsi:type="esri:E2Point">
     - <Point xsi:type="esri:PointN">
        <X>-77.6469227857029</X>
        <Y>43.1961587650683</Y>
        <Z>-1.27247105994551E-08</Z>
      </Point>
     </Target>
   - <Observer xsi:type="esri:E2Point">
     - <Point xsi:type="esri:PointN">
        <X>-77.8044981879237</X>
        <Y>43.183867132051</Y>
        <Z>32039.9006352357</Z>
      </Point>
     </Observer>
   </E2Location>
```

# **ArcGIS Explorer Notes**



## **ArcGIS Explorer Tasks**

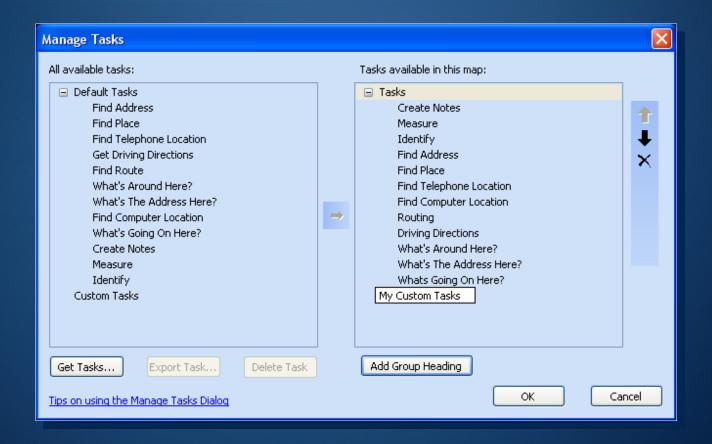
- Default Tasks
  - Powered by ArcGIS Online
- Custom Geoprocessing Tasks
  - Authored using ArcGIS Desktop and Published using ArcGIS Server
    - No programming necessary
- SDK for extending tasks, or building new tasks



## **ArcGIS Explorer Tasks**

## **Task Manager**

- Get, Export, Delete
- Arrange, Group



## **Providing Web GIS functionality in 3 steps**

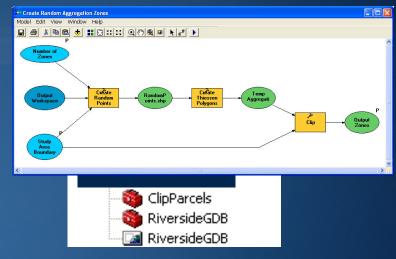
- Author create geoprocessing functionality
  - Geoprocessing models

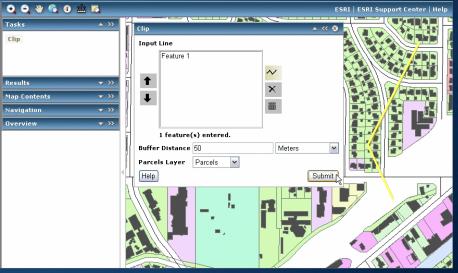
Publish – create the GIS service

- 2. Toolbox (.tbx)
  - Map document (.mxd)

Consume – use the service

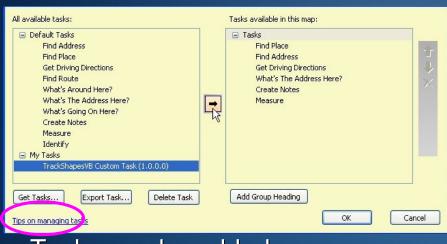
- ArcGIS Desktop
- ArcGIS Explorer
- Web mapping application
  - Custom clients



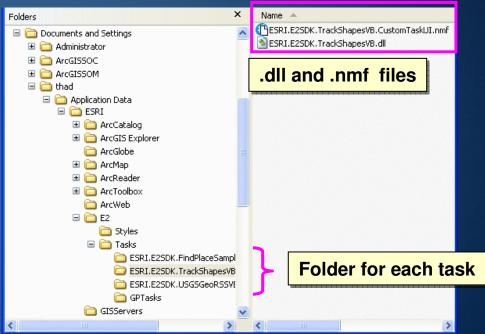


## Adding custom tasks to ArcGIS Explorer

- Stored in Tasks folder in user profile directory
  - Read when Explorer starts
  - Appear in Task Manager

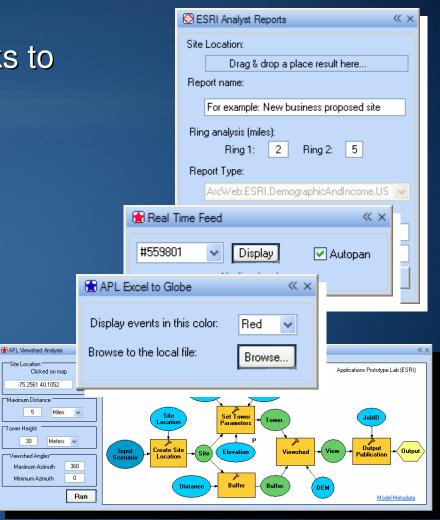


- Tasks can be added
  - By navigating to an .nmf file
  - Opening a map containing task information
  - From a geoprocessing service



## **Custom Tasks for ArcGIS Explorer**

- Developers Create Custom Tasks to connect to new web services
- Can also
  - Refine existing user interface
  - Perform local operations



## **The Software Developer Kit**

 ArcGIS Explorer .NET SDK provides resource to create custom tasks

heters();

String();

- Conceptual Documentation
- Component Help

class ViewInBrowserTask : Task

Insert Snippet: ArcGIS Explorer >

Process.Start(url);

- Visual Studio 2005 Integration

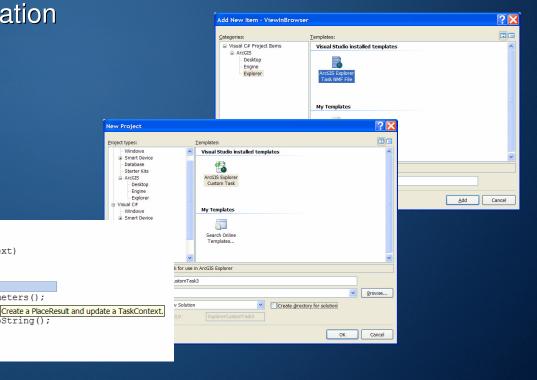
public override void Execute (TaskContext taskContext)

Iterate the layers in the CurrentView

ParameterSet parameterSet

string url = parame Create a ShellResult

- Object Model Diagram



## **E2API Classes**

- Application and View classes
- Layer classes
- Task framework classes
- Result classes
- Geometry classes
- Feature classes



## Demo

Default Tasks
Geoprocessing Tasks
Custom Tasks

## **ArcGIS Explorer Resource Center**

## **Direct Access Resource Site**



- Tuning and configuring services
  - http://webhelp.esri.com/arcgisserver/9.2/dotNet/manager/publishing/tuning\_services.ht
     m
- Map Design Considerations for Dynamic Maps
  - http://webhelp.esri.com/arcgisserver/9.2/dotNet/manager/publishing/map\_service.htm
- Creating Fill Symbols
  - http://webhelp.esri.com/arcgisdesktop/9.2/index.cfm?id=305&pid=297&topicname=Creating fill symbols
- Detailed view of all the web adf controls
  - http://edndoc.esri.com/arcobjects/9.2/NET Server Doc/developer/ADF/control overvie w.htm
- Overview of programming with the common datasource API.
  - http://edndoc.esri.com/arcobjects/9.2/NET\_Server\_Doc/developer/ADF/resources.htm
- Overview of ArcIMS and ArcGIS Server data source specific APIs:
  - http://edndoc.esri.com/arcobjects/9.2/NET Server Doc/developer/developer apis over view.htm



## **Questions?**

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